

# GAVIN MUÑOZ

102 Moore Rd. McLoud, OK 74851

(334) 296-0142

[gavin.e.munoz@gmail.com](mailto:gavin.e.munoz@gmail.com)

<https://gavinmunoz.github.io/>

As a driven individual who understands the significance of innovative techniques and out of the box thinking, I am interested in working for a company that prides itself on excellence. I offer a dependable work ethic while providing experienced knowledge – qualities that will assist in the growth and profitability of your company.

## Summary of Qualifications

- Cooperative team leader in setting and achieving goals; personable, outgoing and approachable.
- Motivated; sincerely enjoy developing and maintaining good business relations.
- Dependable; can be counted on to get the job done.
- Well organized and highly motivated.
- Remain calm and work well under demanding conditions.
- Inspire and support others to work at their highest level.
- Highly reliable self-starter; can be counted on to complete assignments without supervision.
- Working knowledge of computers and software programs.

## Relevant Skills

### Technical Skills

- Project Management
- Agile/SCRUM Development
- Web Development
- Virtual/Augmented Reality Development
- Database Administration
- Server Administration
- .Net Core Development

### Software Languages

- C#
- JavaScript
- Swift
- HTML5
- CSS
- Python
- Java
- SQL
- TypeScript
- Visual Basic

### IDEs and Tools

- Visual Studios
- Bitbucket
- Jenkins
- Jira
- Unity
- SketchUp
- Blender
- XCode
- MySQL
- SQL Server
- Github
- Adobe Products

## Work History

- **United States Air Force – Manager, Cyber Operations** **Nov 2021 - Present**  
Built a Learning Management System utilizing .Net Core 5, SCRUM methodologies, and Amazon Web Services as a host. System was built/maintained using Visual Studios, Bitbucket, Jira, Jenkins, and SQL Server. Upgraded Airfield Operations Data Management System to .Net Core 5 from .Net 3.
- **United States Air Force – Interactive Multimedia Supervisor** **Mar 2018 – Nov 2021**  
Established and managed the Virtual/Augmented Reality Training Environment for students, utilizing Blender/SketchUp with Unity to create and maintain 5 HTC Vive/Oculus applications. Assisted with development for 118 additional courses utilizing JavaScript and HTML utilizing the Adobe Creative Cloud.
- **United States Air Force – ONBASE Senior Developer** **Mar 2016 – Mar 2018**  
Migrated software data store from Hyland OnBase to HO Records Manager. Led a 7-member team to build from scratch new Personal Property Activity HQ household goods shipment software, managed software/database/file/fax servers for 15TB of data, evaluated source code; sustained 376 requirements. Successfully merged 4 data centers to one converting 15 million records from proprietary file type to PDF using in house-built file conversion system using C#.

- **United States Air Force – Quality Assurance** **Dec 2014 – Mar 2016**  
Consulted Business Enterprise Systems on their enterprise-level architecture & technical way ahead for 31 software systems, 106 applications & 561 people at main and 2 external locations, engineered development strategies & applied technical knowledge to assist 17 new programs stand-up & transition activities.
- **United States Air Force – Training Business Area Senior Developer** **Aug 2010 – Dec 2014**  
Evaluated, modified, produced, and validated Java/Oracle source code. Maintained an interactive training system incorporating Air Force personnel records serving 280K users Air Force wide.

---

## Education

**American Military University**, MS. Computer Forensics, 2022-Present

**The Tech Academy**, Software Development Bootcamp, 2019

**Trident International University**, BS. Information Technology Management, 2016-2019

**Community College of the Air Force**, Associate's Degree. Information Technology, 2016

**High School Diploma**, Graduate of Corning Union High School, 2010